

PS&L Ireland Games Localisation

Maosha Shi – Engineer

New hire experience

As a localization engineer

- Learn the localization process from the job
- Grad buddy
- Talks from all functional areas/business groups
- Opportunities to work on different areas
- Corporate with Tokyo team

Be part of MSG

- Work tightly with game develop team
- Experience of working on the cutting edge technologies
- Experience on different platforms- xbox360, Kinect, Windows Phone 7, PC

Be part of the Microsoft Graduate Programme

- One year programme- Trainings
- Grads leadership talks
- Grads events
- Cross group working experience

Careers in the games industry

